# Side by Side with Elasticsearch & Solr

Part 2 - Performance & Scalability

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sematext

#### Who are we?

Radu

Rafał



cftweia



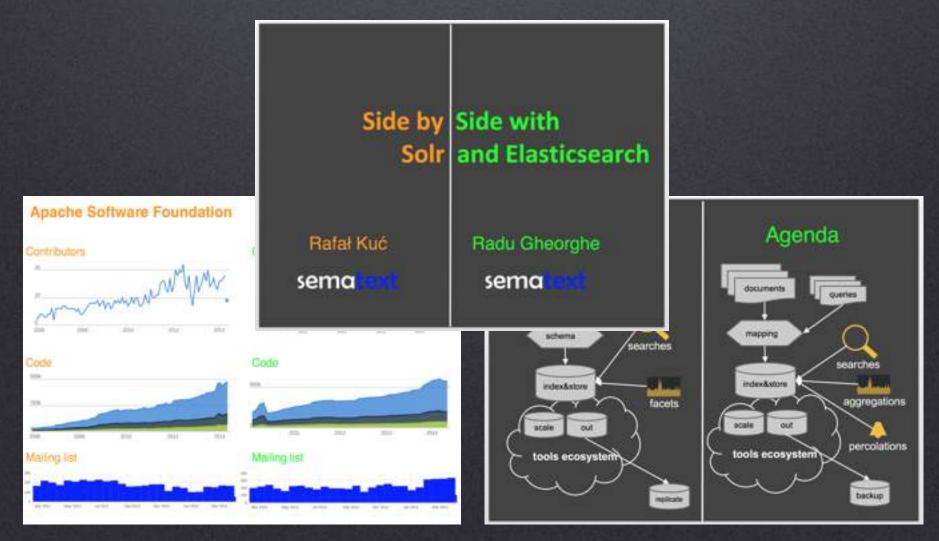






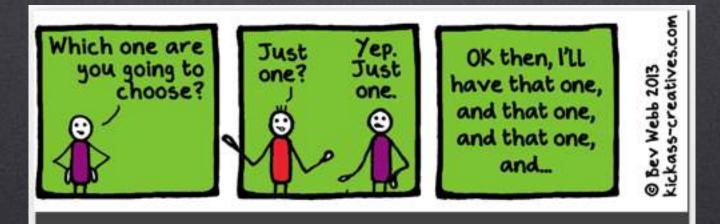


# Last year





#### Last year conclusions



most projects work well with either
many small differences, few show-stoppers
choose the best. for your use-case.

#### One year progress



Facet by function <a href="https://issues.apache.org/jira/browse/SOLR-1581">https://issues.apache.org/jira/browse/SOLR-1581</a>

Analytics component <a href="https://issues.apache.org/jira/browse/SOLR-5302">https://issues.apache.org/jira/browse/SOLR-5302</a>

Solr as standalone application <a href="https://issues.apache.org/jira/browse/SOLR-4792">https://issues.apache.org/jira/browse/SOLR-4792</a>



top\_hits aggregation https://github.com/elastic/elasticsearch/pull/6124

minimum\_should\_match on has\_child https://github.com/elastic/elasticsearch/pull/6019

filters aggregation https://github.com/elastic/elasticsearch/pull/6118



#### That's not all



JSON facets
https://issues.apache.org/jira/browse/SOLR-7214

Backup + restore
https://issues.apache.org/jira/browse/SOLR-5750

Streaming aggregations https://issues.apache.org/jira/browse/SOLR-7082

Cross data center replication <a href="https://issues.apache.org/jira/browse/SOLR-6273">https://issues.apache.org/jira/browse/SOLR-6273</a>



Moving averages aggregation https://github.com/elastic/elasticsearch/pull/10002

Computation on aggregations https://github.com/elastic/elasticsearch/pull/9876

Cluster state diff support https://github.com/elastic/elasticsearch/pull/6295

Shadow replicas https://github.com/elastic/elasticsearch/pull/8976



# This year's agenda

Horizontal scaling

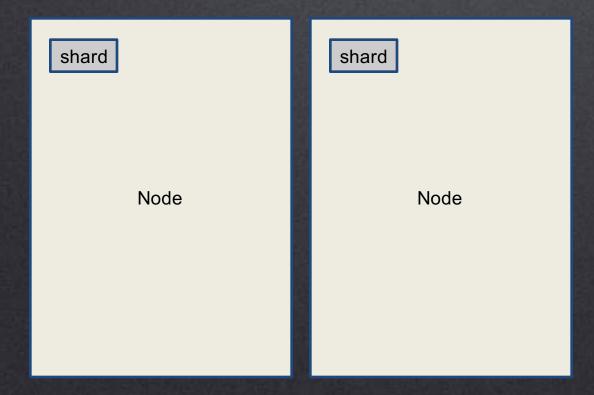
Products use-case

Logs use-case



shard Node





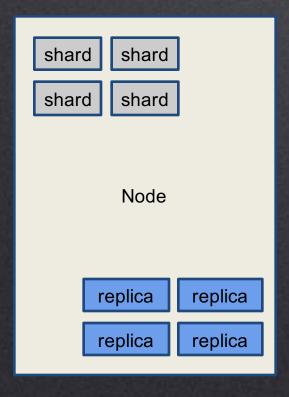


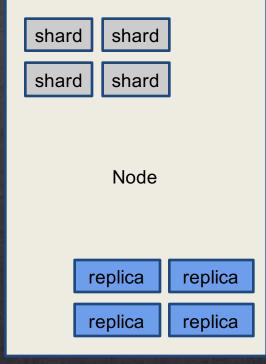
shard shard shard Node Node Node

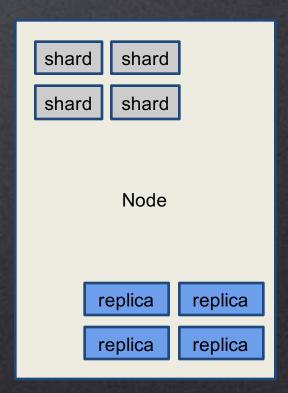


shard share share











#### Horizontal scaling - the API



Create / remove replicas on the fly - Collections API

Moving shards around the cluster using add / delete replica

Shard splitting using Collections API

Migrating data with a given routing key to another collection using API



Create / remove replicas on the fly - Update Indices Settings

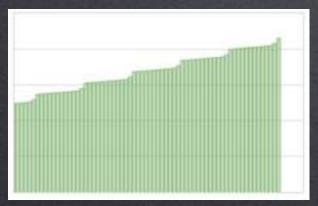
Moving shards around the cluster using Cluster Reroute API

Automatic shard balancing by default

Shard allocation awareness & rule based shard placement



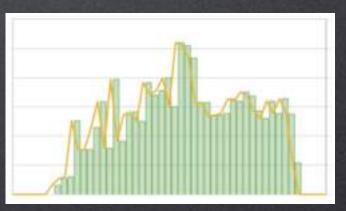
#### The products - assumptions



Steady data growth



Large QPS



Spikes in traffic



Common, known data structure



#### Hardware and data



VS



2 x EC2 c3.large instances (2vCPU, 3.5GB RAM, 2x16GB SSD in RAID0)

Wikipedia

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#### Test requests





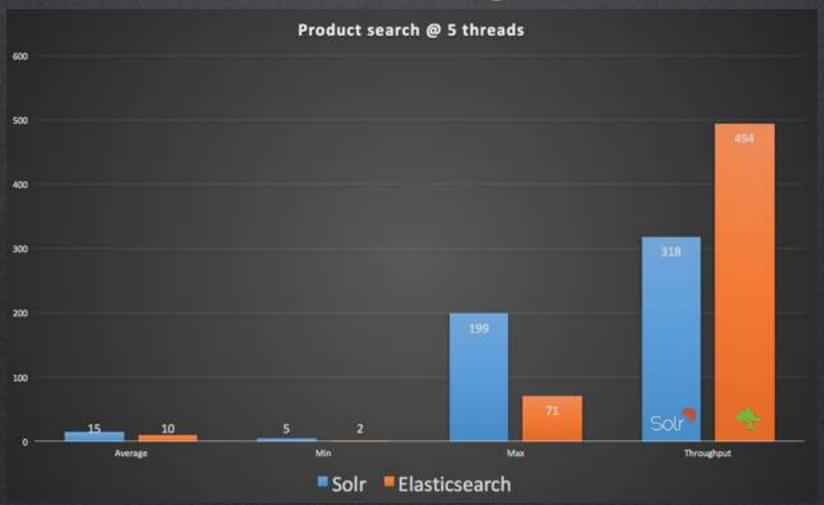
One, common query

Dictionary of common and uncommon terms

JMeter hammering



# Product search @ 5 threads





#### The products - summary

plan for data growth



Both are fast, but with wikipedia







#### The products - summary

plan for data growth



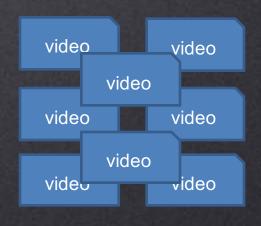
Both are fast, but with wikipedia



#### Hardware and data (2nd try)



VS

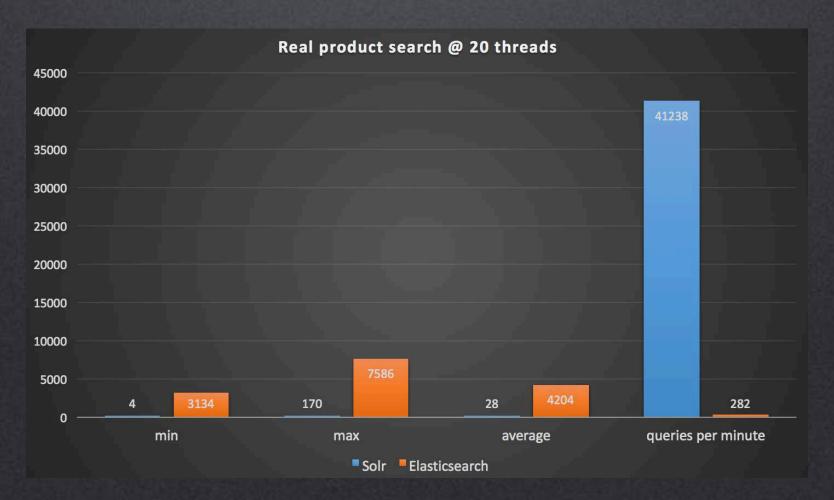


2 x EC2 c3.large instances (2vCPU, 3.5GB RAM, 2x16GB SSD in RAID0)

Video search

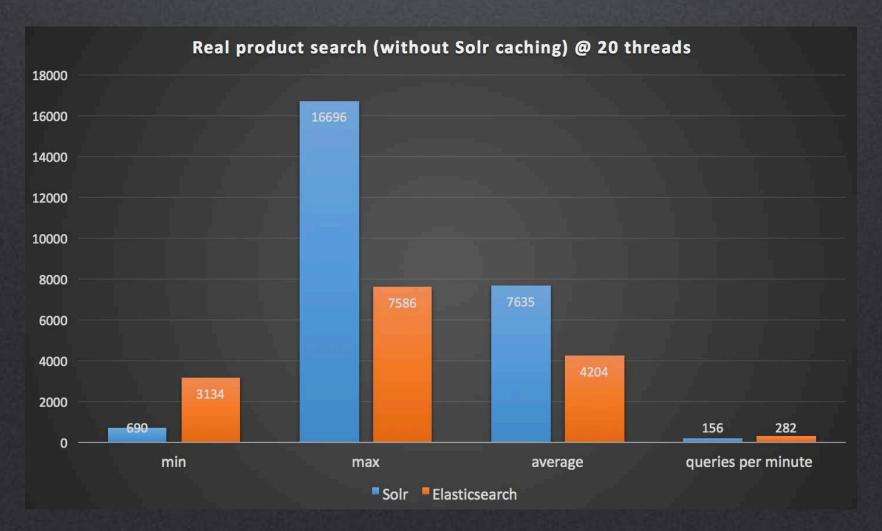


#### Real product search @ 20 threads





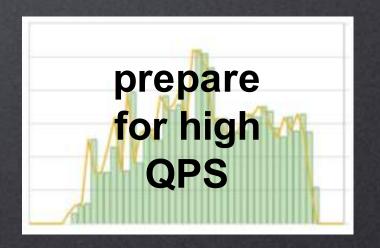
#### Real product search @ 20 threads





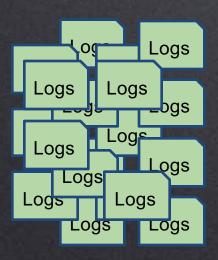
#### The products – real summary

plan for data growth

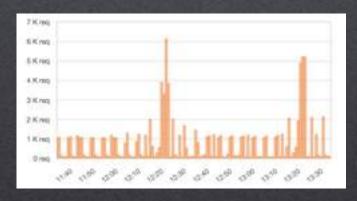


With video both are fast and configuration matters

# The logs - assumptions



Lots of data



Low query count



No updates

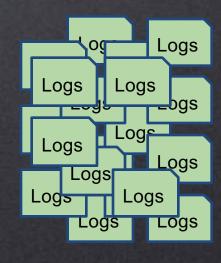


Time oriented data

#### Hardware and data



VS



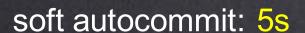
2 x EC2 c3.large instances (2vCPU, 3.5GB RAM, 2x16GB SSD in RAID0)

Apache logs



# Tuning





hard autocommit: 200mb

docValues: true

catch all field: on



refresh\_interval: 5s

flush\_threshold\_size: 200mb

doc\_values: true

\_all: enabled



# Test requests

Filters	Aggregations/Facets
filter by client IP	date histogram
filter by word in user agent	top 10 response codes
wildcard filter on domain	# of unique IPs
	top IPs per response per time

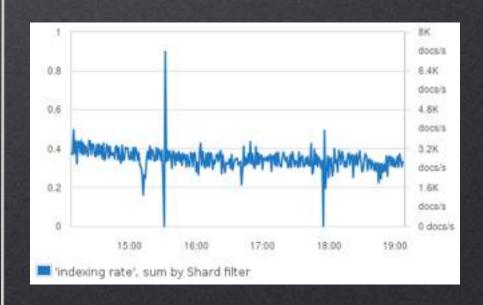


#### Test runs

- 1. Write throughput
- 2. Capacity of a single index
- 3. Capacity with time-based indices on hot/cold setup

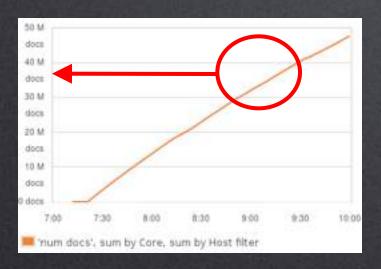
# Single index write throughput

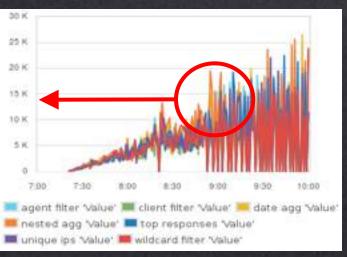


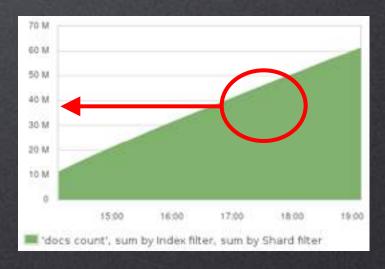


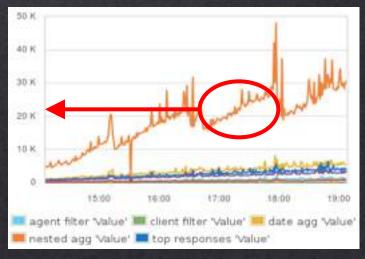


#### Single index @ max EPS









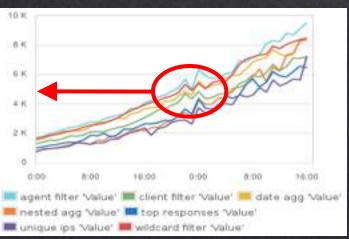


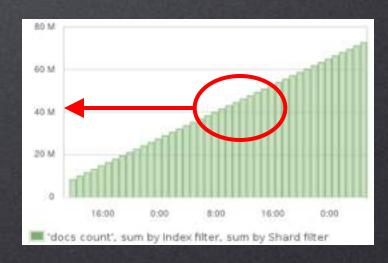


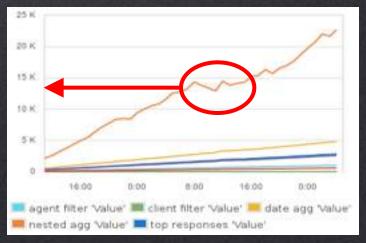


# Single index @ 400 EPS















#### Time-based indices

#### smaller indices

lighter indexing easier to isolate hot data from cold data easier to relocate

#### bigger indices

less RAM less management overhead smaller cluster state



# Hot / Cold in practice



cron job does everything

creates indices in advance, on the hot nodes (createNodeSet property)

Optimizes old indices, creates N new replicas of each shard on the cold nodes

Removes all the replicas from the hot nodes



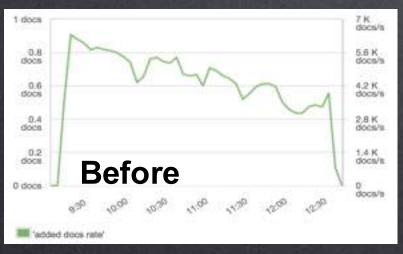
Uses node properties (e.g. node.tag)

index templates + shard allocation awareness = new indices go to hot nodes automagically

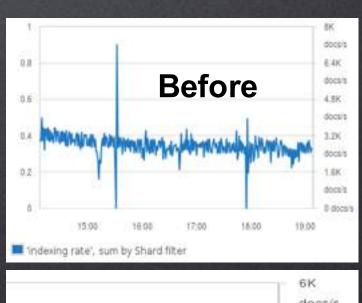
Cron job optimizes old indices and changes shard allocation attributes => shards get moved and Do on the cold nodes

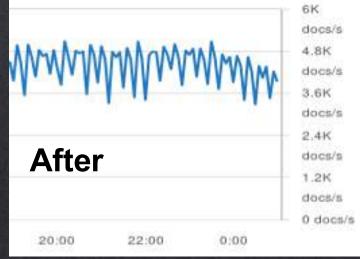


#### Time-based: 2 hot and 2 cold







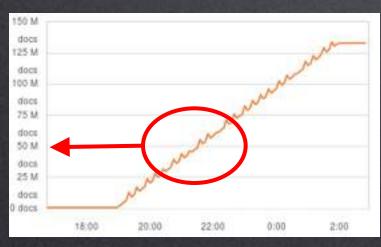


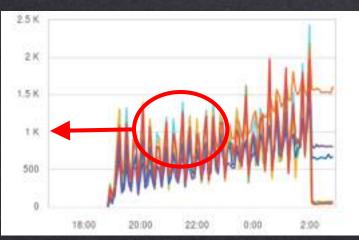


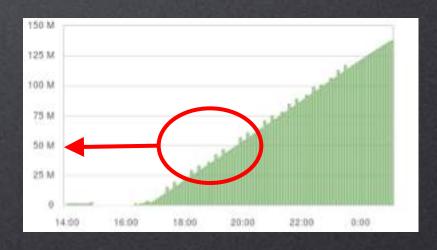


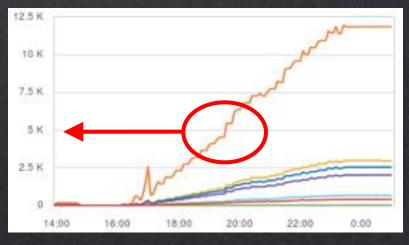


#### Time-based: 2 hot and 2 cold













#### The logs - summary











#### One summary to rule them all





Differences in configuration often matter more than differences in products

Before the tests we expected results to be totally opposite in both use cases

Do your own tests with your data and queries before jumping into conclusions



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#### Call me, maybe?

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